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CLAIMS

1. (currently amended) An apparatus for generating processor-specific multimedia routines dynamically, comprising:

a computer; and

an <u>image processing</u> program executing on said computer, said program including <u>multimedia enhanced</u> instructions for processing multimedia <u>image</u> data, said program further including.

an abstract routine generator within said image processing program for receiving a data stream comprising an multimedia image-processing routine that includes

10 multimedia enhanced instructions and for outputting a non-processor-specific abstract representation thereof at program startup; and a translator within said image processing program for said abstract routine generator for receiving said abstract representation and for outputting processor-specific final code translated from said non-processor-specific abstract representation for processing multimedia input data at program startup.

- 2. (currently amended) The apparatus of Claim 1, wherein said abstract routine generator builds an abstract routine during program runtime.
- 3. (original) The apparatus of Claim 1, wherein said abstract routine generator builds an abstract routine in the form of a graph.

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- 4. (currently amended) The apparatus of Claim 1 wherein said multimedia image data comprise SIMD input data.
- 5. (currently amended) The apparatus of Claim 1, wherein said multimedia image
 data comprise image input data.
 - 6. cancelled

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- 7. (original) The apparatus of Claim 3, wherein said graph is input to said translator.
- 8. (original) The apparatus of Claim 3, wherein the output of said translator is in assembly code.

9. cancelled

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10. (original) The apparatus of Claim 1, wherein said processor-specific code performs any of the operations of add, sub, multiply, average, maximum, minimum, compare, and, or, xor, pack, unpack, and merge on said input data.

- 11 (original) The apparatus of Claim 3, wherein said graph is a function of any of source block, target block, change in the block, color, stride, change in stride, display block, and spatial filtering.
- 12. (Currently Amended) A method for generating processor-specific multimedia routines dynamically, comprising:

providing a computer; and

an <u>image processing</u> program executing on said computer, said program including <u>multimedia enhanced</u> instructions for processing multimedia <u>image</u> data, said program further including:

an abstract routine generator <u>within said image processing program</u> for receiving a data stream comprising an <u>multimedia image-processing</u> routine that includes <u>multimedia enhanced</u> instructions and for outputting a non-processor-specific abstract representation thereof at program startup; and

a translator <u>within said image processing program</u> for said abstract routine generator for receiving said abstract representation; and for

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outputting processor-specific final code translated from said non-processorspecific abstract representation for processing multimedia input data at program startup.

- 5 13.(currently amended) The method of Claim 12, wherein said abstract routine generator builds the abstract routine during <u>program</u> runtime.
 - 14. (Original) The method of Claim 13, wherein said abstract routine is a graph.
- 10 15 (original) The method of Claim 12, wherein said multimedia input image data comprise SIMD data.
 - 16. (original) The method of Claim 12, said multimedia input image data comprise image input data.
 - 17. cancelled

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- 18. (original) The method of claim 14, wherein said graph is input to said translator.
- 20 19. (original) The method of claim 12, wherein the output of said translator is assembly code.
 - 20. (original) The method of Claim 12, wherein said processor-specific code performs any of the operations of add, sub, multiply, average, maximum, minimum, compare, and, or, xor, pack, unpack, and merge on said multimedia input data.
 - 21 (original) The method of Claim 14, wherein said graph is a function of any of source block, target block, change in the block, color, stride, change in stride, display block, and spatial filtering.
 - 22. (Cancelled)